# Smart Water Leak Shut Off Valve

sdmay21-11 https://sdmay21-11.sd.ece.iastate.edu/ Advisor & Client: Cheng Huang

### **Project Vision**

#### • Problem Statement

• To develop a low-cost water shutoff valve with the ability to remotely monitor and control water flow.

#### • Purpose

• Mitigate unwanted water usage/leaks to prevent water damage.

#### • Main Goal

• Develop a mobile application and water value that can communicate with each other to control and report the flow of water through a pipe. The value can also be automatically shut off when abnormal water usage is detected.

### Constraints

- Affordability
  - $\circ$  Total cost of parts: <\$150
- Accessibility
  - Reasonable size for easy integration
  - Run on common household voltages
  - Some plumbing knowledge may be required
- Technology
  - Requires a WiFi connection
  - Mobile device for application



### **Conceptual Sketch**



### **Functional Requirements**

Hardware:

- Detect water flow through pipes
- Communicate with the software
- Change state of shutoff valve

#### Software:

- Notify user of unwanted water usage in real time
- Allow user to turn water off/on remotely
- Allow user to input schedule to automatically turn water off when detected





### **Qualitative Assessment**

Sonic Sensor:



#### Considerations:

- Cost
- Effectiveness
- Compatibility
- Component specific risks

#### Flow Sensor:





### **Risk Management**

- Short Circuiting: Waterproof enclosure
- Loss of Internet Connection: Notify user when wifi connection is lost
- Lost data: Backup data buffer
- Software Compatibility: Android only
- App Crashing: Thorough software testing, ability to report a crash

#### Schedule

Task	Time (weeks)	Wk 1	Wk 2	Wk 3	Wk 4	Wk 5	Wk 6	Wk 7	Wk 8	Wk 9	Wk 10	Wk 11	Wk 12	2 Wk 13	Wk 14	Winter Break
Initial Brainstorming/Creating a schedule	4															
Researching Sensors/Parts	2															
Research ESP8266 Wifi Module Compatability	3															
Hardware Design	2															
Software Design	2															
Finalizing Designs	1															
Ordering and Receiving Parts	4															
Frontend Basic UI Development	2															
Backend Setup and Login Screen	2															
Bug Testing	7+															
Hardware Individual Testing	2+															
Prototype Construction	2+															
Prototype Software Integration	2+															
Functional Requirement Testing	2+															

### **Development Framework**

#### • We decided to use the Agile Framework

- Promotes communication between teammates
- Consistently receive feedback after each sprint
- Continuous implementation of features
- Git and Trello
  - Easily share progress
  - Review code before pushing to production
  - Update tasks and goals
- Discord as means of communication



#### Entity-Relationship Diagram



### Screen Sketches





### Hardware Prototype - Plumbing

Arduino Witi nano Module	Power Supply or Battery
	Water Solenoid
22 23 39	

### Hardware Prototype - Non-Plumbing



### Software Implementation Plan



### Software Test Plan

#### • JUnit

• Test individual methods for correctness

• Narrow down bugs

#### • Espresso

• Used to test the interface of the app

#### • Mockito

 $\circ\,$  Test classes and reliance on other classes

### Hardware Test Plan

- Data Detection
  - Test known signals through the arduino and wifi module
- Water flow Sensor
  - Alter flow of water through the sensor to ensure it's working properly
  - Leave a constant flow through the sensor for a prolonged time to ensure water is monitored properly over-time
- Valve Shut-off
  - Attach valve shut-off to ensure operation
  - Run operation continuously to determine if there is a breakdown after some number of turns

#### **Completed Milestones**

#### • Hardware

- Determining best flow sensor component
- Testing commercially available shut-off valves

#### • Software

- Basic GUI
- Running Spring Application with methods for user creation and authentication

### Looking Forward

- Construct plumbing hardware prototype
- Hardware to Software communication
  - Sending and receiving signals
- Non-plumbing option
  - The option that allows the user to just attach the product to the pipe and valve
- Machine learning
  - Analyze existing water usage to automatically detect abnormal water flow

### **Individual Contributions**

- Grace Wilkins Report Manager
  - Assessing and developing testing framework for hardware components
- Curt Kissel Frontend Software Developer
  - Front end software development, research, and testing
- Jihun Yoon Meeting Scribe
  - Front end software development, research, and testing
- Matthew Brandt Backend Software Developer/ Meeting Planner
  - Back end software development and testing
- Wolfgang Morton Hardware Engineer
  - Researching hardware components and design layout
- Cody Juracek Hardware Researcher
  - Researching hardware components and design layout

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# Questions?

### Use Case Diagram



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#### 2nd Semester Schedule

## Parts List

Device	Part Name	Cost				
Water flow sensor G1/2	114991173	\$6.02				
ultrasonic sensor	Excelity 3pcs Ultrasonic Module HC-SRo4 Distance Sensor with 3pcs Mounting Bracket for Arduino	<b>\$</b> 7.99				
Electric rotating motor	290-008	\$19.99				
Wifi module	Serial Wireless WiFi Transceiver Receiver Module	\$12.98				
Water ball valve, male, G1/4	Mini Ball Valve, Brass, Inline, 1-Piece, Pipe Size 1/4 in, Connection Type FNPT x MNPT	<b>\$8.6</b> 5				
Arduino Nano	Mini Nano V3.0 ATmega328P Microcontroller Board w/USB Cable For Arduino	<b>\$</b> 13.99				
Table 2.7. Parts List						